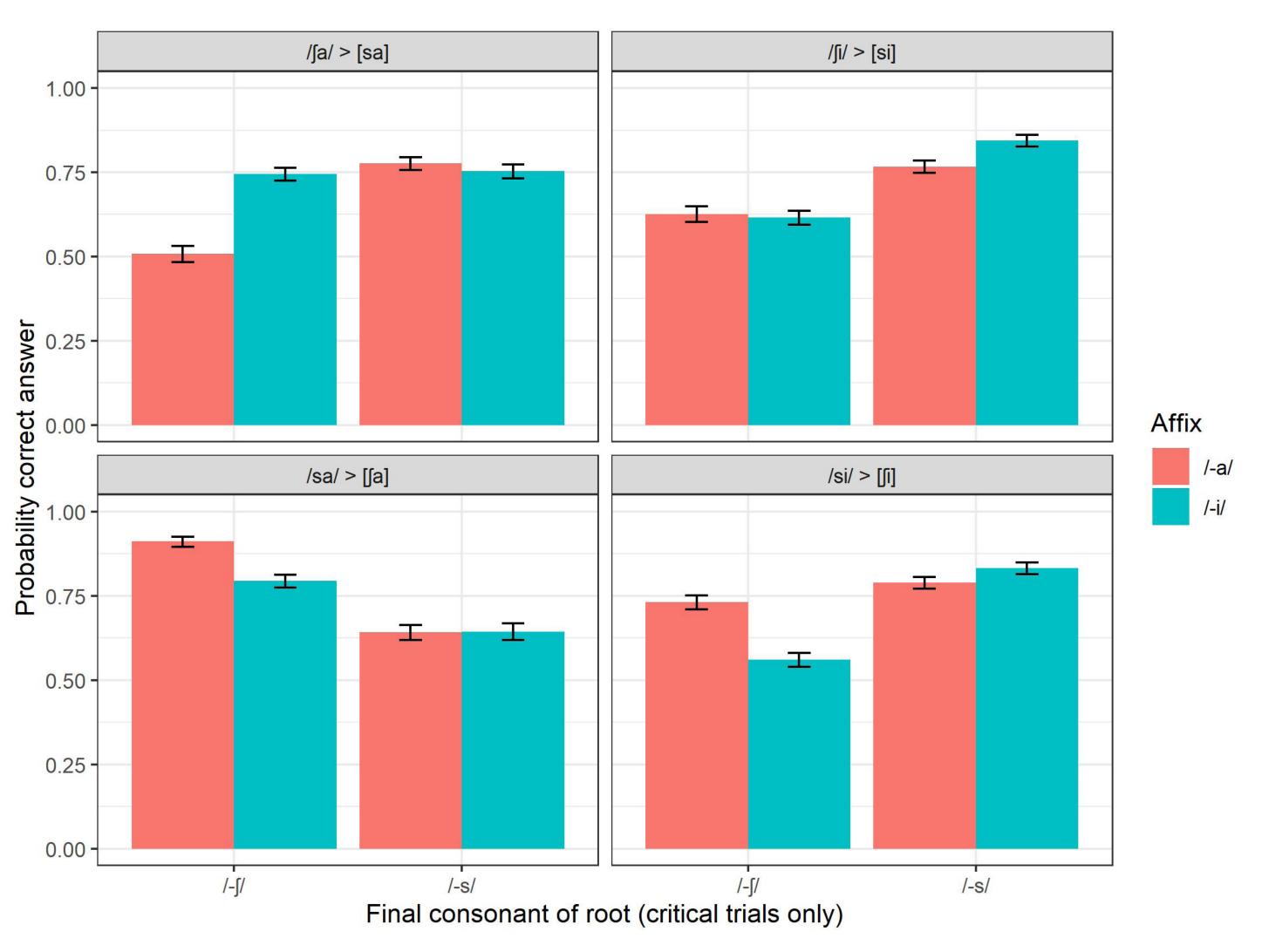
Linguistic Society of America 2021 Annual Meeting

WHEN IS TYPOLOGY NATURAL?

In constraint-based phonological theories, typology is often modeled by factorial re-ranking or re-weighting to yield the gamut of languages possible under those constraints.

• An implicit assumption of this method is that any ranking / weighting of constraints is equally likely, given sufficient learning data.

BIAS, DISCOVERED



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However, this assumption is patently false:

- Data from artificial grammar learning experiments (AGLs) find substantive bias in that not all rankings of constraints are equally likely, given an equal quantity of learning data ([1-4]).
- Specifically, there is a bias for phonetically-minimal alternations as supported by Steriade's theory of the perceptual map (P-map; [5,6]).

Previous work on substantive bias has primarily considered the overall saliency of the difference between pairs of phones. However, the environment of a sound must affect the saliency of a difference ([6,7]).

Here, we examine the effect of P-map biases in particular phonological environments. We present empirical evidence that, holding data and constraint inventory constant, it is **not** the case that all languages are equally easy to learn. However, **not** all of the P-map's predictions are borne out.

QUESTIONS TO ADDRESS

Not all languages were learned equally well:

- (1) $/\int a/ > [sa]$ was notably not learned at all.
 - Salient alternations being considered implausible is P-map compliant.
- Participants learned $/ \int i / > [si]$ but (wrongly) also learned $/ \int a / > [sa]$. (2)- The P-map does not explain this inference.
- Do P-map biases against environment-specific salient alternations affect learning (the way non-specific biases do)?
- If so, how do we incorporate them into our theories of typology?
- If not, how do we explain these results in light of earlier work on non-specific P-map biases?
- EXPERIMENT

122 participants (79 female; 9 not given) from the UCLA SONA system took part in 4 online AGL studies (~30 participants each). Participants had to learn exactly one alternation in each AGL:

	salient env.	nonsalient env.
/∫/ alternates	$/\int a/ > [sa]$	/∫i/ > [si]
/s/ alternates	/sa/ > [∫a]	/si/ > [∫i]

AGLs were 2-AFC:

- (3) Participants learned /sa/ > [fa] but (wrongly) also learned /si/ > [fi].
- -Unexpected, given (1)! Still, the inference of /si/ > [[i]] is predicted by the P-map on the basis of environment-specific saliency.
- (4) /si/ > [fi] was learned, but participants mislearned nonalternating /fi/. — The P-map does not explain why $/\int i/gave participants$ trouble.
- We also found a * f effect, following standard markedness assumptions.

DISCUSSION

- Our results provide some contradictory support for the existence of environment-specific P-map biases in alternation learning. Little work has empirically tested these predictions (though cf. [8] and citations therein). • Factorial typology is not a good measure of the probability of possible languages. Though it may succeed at enumerating possibilities, it would predict that each of these languages should be identical. • Results like ours can be used to model the range of relative prior weights
- on constraints in future computational modeling studies of phonological

• 300 trials presented in random order.

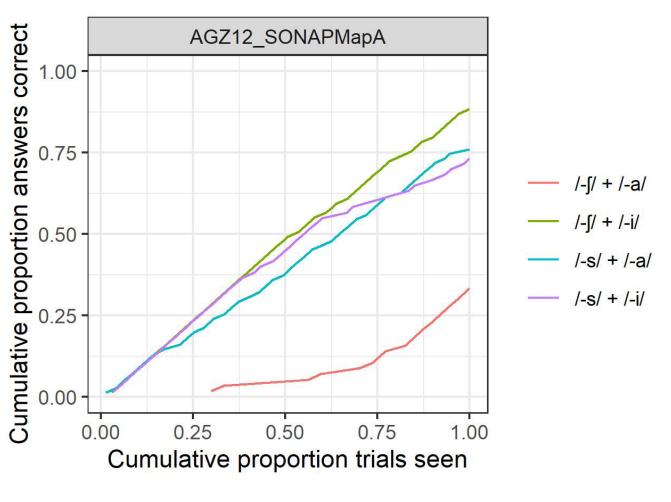
• Each trial, participants were aurally presented with a CVCV{s, f, t} word and an image. They were also presented with another image that determined the affix, [-a] or [-i], to be attached to the first word. They then heard a faithful [s, f, t] and an alternated [f, s, t] option and had to pick the correct choice.

- -CVCVt words were fillers; the faithful answer was always correct.
- Feedback was given after each trial; we did not include a training block.
- Dependent variable was overall accuracy for each type of stimulus.

acquisition.

FURTHER RESEARCH

• Individual behavior can be mined to test and refine models of online phonological learning. Consider the data at right from one participant learning the $/\int a/ > [sa]$ language.



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